# Minneapolis Police Department Reform

Consent Decree Highlights



Find the full decree at justice.gov/crt or by scanning above

## What's in the Consent Decree?

The Minneapolis Police Department (MPD) and the City of Minneapolis are entering a consent decree with the Department of Justice to address police misconduct. The decree is a legal agreement to protect the rights of community members through systemic reform within the City and MPD. Key reforms include:

#### Use of Force

- Emphasizing de-escalation techniques
- Using force only if reasonable, necessary, and proportional
- Accurately, timely, and complete reporting of all force used or observed
- Analyzing trends involving use of force across MPD

### Fair and Impartial Policing

- Abating racial disparities
- Limiting pretextual stops
- Increasing safe and lawful execution of Traffic and Vehicle stops

#### Youth

• Avoid handcuffing children under the age of 14

#### **Community-Based Public Safety**

- Implementing community-oriented policing
- Engaging community members in reform

#### **Behavioral Health Response**

- Prioritizing non-police response to calls involving behavioral health issues
- More effectively equipping officers to respond to behavioral health calls
- Analyzing trends in the use of alternative response

#### Officer Training and Supervision

- Ensuring effective oversight and instruction
- Providing necessary support to officers

#### **Officer Accountability**

- Eliminating dismissal off-ramps
- Fair and consistent framing of complaints
- Thorough and timely investigating of complaints
- Holding officers accountable for misconduct
- Implementing fair and consistent discipline

#### **First Amendment Rights**

- Protecting the right to protest, criticize, and record the police
- Protecting protestors from retaliation



U.S. Department of Justice Civil Rights Division U.S. Attorney's Office, Civil Division District of Minnesota

To join our email list for updates, contact Community.Minneapolis@usdoj.gov or 866-432-0268